Requirements Stack

Requirement ID	Description of Requirement	Story Points	Priority	Sprint No.
1	Research mobile development (Android, iOS?)	2	1	
2	Implement interactive map of KU campus	5	2	
3	UI Diagram	2	2	
4	Implement location services	3	3	
5	Tour Mode for campus information (history)	2	3	
6	Design gameplay elements	8	3	
7	XP/ leveling system	1	4	
8	Implement combat view	1	4	
9	Inventory system	1	4	

10	Design enemies based on current location on campus	5	5	
11	events based on time and place	3	5	
12	Items	2	5	
13	Multiplayer battles	13	6	
14	Network with other users	13	6	
15	achievement system	1	6	
16	Research AR development	2	7	
17	AR-based minigames	13	8	